

## Chapter 44

# Compression and Encryption Services

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## Introduction

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This chapter describes the data compression and data security services available on the switch, how the services are provided, the switch network functions use these services, and how to monitor the services.

The ENCO module provides the following data compression and data security services to other switch software modules (referred to as user modules):

- data compression
- data encryption
- data authentication
- Diffie-Hellman key exchange
- key creation and storage

See [“Data Compression” on page 44-2](#), [“Data Encryption” on page 44-5](#), [“Authentication” on page 44-8](#) and [“Key Exchange Algorithms” on page 44-9](#) for an overview of these services. See [“ENCO Services” on page 44-10](#) for a description of how these services are provided by the ENCO module.

The ENCO module can use a PCI Accelerator Card (PAC) to enhance the performance of some encryption and compression services. See [“Hardware Support” on page 44-9](#) for information about how the ENCO module uses hardware resources. See the Hardware Reference for more information about PAC hardware.

## Data Compression

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Data compression is driven by the cost of *wide area network* (WAN) access and user demands for increased bandwidth. The cost of WAN access is a significant part of the cost of providing a data network and the use of data compression on networks can result in significant savings. Compression increases the effective throughput of data across a network link by reducing the size of packets. This lets more packets be transmitted over links in the same time interval, or the same number of packets can be transmitted over a slower (and cheaper) link in the same time interval.

Data compression identifies redundancy in the data and produces an encoded form that is smaller, yet contains all the information required to recreate the original data. This is called *lossless data compression*, as opposed to voice and video compression which, due to their analog nature, normally use *lossy data compression* algorithms. Most modern high performance data compression techniques use variations of the Lempel-Ziv algorithm. This algorithm compresses data by maintaining data histories at the compression and decompression ends of the link. These histories contain the most recent data transmitted on a data link.

The data to be compressed is compared against the history to find any common sequences. When a match is found, a reference to the position of the matching sequence in the history is sent instead of the data sequence itself. Compression is achieved because the reference is smaller than the sequence it represents. The algorithm is adaptive, adjusting automatically to produce the best compression

ratio for the content of the data being compressed. A checksum is typically added to the data before compression to allow the validity of the data to be checked on decompression.

It is impossible to compress all possible data streams. A stream of totally random data has no redundancy and therefore cannot be compressed. Similarly, data that has already been compressed is unlikely to be further compressed. Some compression algorithms such as the STAC LZS algorithm expand incompressible data during the compression process.

Network data compression can be organised into the following categories:

- Link
- Payload
- Header

## Link Compression

Link compression has traditionally been provided by an external device connected between a switch port and the WAN access device. The main disadvantages of external compression devices are that they require a separate connection to each switch port requiring compression and to each WAN access device, and they cannot be managed from within the switch's management structure.

Link compression operates by compressing the whole data stream, including the network layer packet headers used for routing. This means that the packet header is no longer accessible by intermediate routers that do not support the particular compression algorithm. Even if an intermediate router does support the particular compression algorithm, packets must be decompressed and re-compressed at each router so that the packet headers can be read. This places an additional load on the router and results in high latency. Consequently, external link compression is normally only used in point-to-point configurations where the local and remote switches are directly connected, without any intermediate switches.

Integrating the compression function into the switch enables a single compression resource to support the compression of multiple links over any switch interface, replacing multiple external compression devices. Integration also allows the switch to support protocols such as PPP multilink, which can spread data from one compression channel across multiple physical links. The compression process can be configured and monitored using the switch's own management interface, instead of a separate management system used only for the external compression device.

See [Chapter 51, Link Compression and Encryption](#) for more information about configuring link compression on the switch.

## Payload Compression

Payload compression is used to compress packet data at the network layer, without changing the packet header. Since the routing information remains unchanged the packet can be carried across a routed network, such as the Internet, without requiring the intermediate switches to support the compression algorithm or have any knowledge about how to access the compressed data.

Payload compression is usually not as efficient as link compression due to the fact that each packet must be compressed with no reference to any other packet—as packets may be lost or re-ordered while traversing the network. This means that the compression history must be cleared before compressing a packet, losing any advantage gained from compressing the previous packets. Only large packets or packets containing highly compressible data benefit greatly from payload compression.

The main benefit of payload compression over link-layer compression is in combination with payload encryption. Compressing data after it has been encrypted is a pointless exercise, as encrypted data is not compressible. When payload encryption is being used, payload compression can be performed before encryption, giving useful compression in some cases. Such functionality is difficult for an external device to achieve, since the device needs to understand the network layer protocol to determine which part of the packet to compress or decompress.

See [Chapter 49, IP Security \(IPsec\)](#) for more information about configuring payload compression on the switch.

## Header Compression

Van Jacobson's header compression algorithm (defined in RFC 144) can be used in TCP/IP networks to compress the standard 40-byte TCP/IP header of TCP packets down to 5 bytes (sometimes even down to 3 bytes). This produces a significant performance improvement when the majority of traffic consists of small packets. Because the switch processor must perform the compression calculations this method is normally recommended for lower speed (less than 64 kbps) links. Van Jacobson's header compression applies only to TCP packets carried over Point-to-Point Protocol (PPP) links and cannot be used with other encapsulations (such as Frame Relay) or with other routing protocols such as Novell IPX and DECnet. The ENCO module is not required for header compression.

See [Chapter 23, Internet Protocol \(IP\)](#) for more information about configuring Van Jacobson's header compression.

## Data Encryption

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Data encryption for switches is driven by the need for organisations to keep sensitive data private and secure. Encrypting network data before it is passed to the wide area network (WAN) ensures that the data cannot be read or modified as it traverses the WAN. Since all wide area traffic passes through the switch, the switch is the ideal place to locate the complex hardware required to provide secure data encryption. Locating the encryption function in the network switch and integrating the complex encryption key management procedures into the switch's management system minimises the cost of supporting an encrypted network.

Data encryption operates by applying an encryption algorithm and key to the original data (the plaintext) to convert it into an encrypted form (the ciphertext). The ciphertext produced by encryption is a function of the algorithm used and the key. Since it is easy to discover what type of algorithm is being used the security of an encryption system relies on the secrecy of its key information. When the ciphertext is received by the remote router the decryption algorithm and key are used to recover the original plaintext. Often a checksum is also added to the data before encryption to allow the validity of the data to be checked on decryption.

There are two main classes of encryption algorithm in use—symmetrical encryption and asymmetrical encryption.

## Symmetrical Encryption

Symmetrical encryption refers to algorithms where a single key is used for both the encryption and decryption processes. Anyone who has access to the key used to encrypt the plaintext can decrypt the ciphertext. Because the encryption key must be kept secret to protect the data, these algorithms are also called private, or secret key algorithms. The key can be any value of the appropriate length.

### DES Encryption Algorithms

The most common symmetrical encryption system is the *Data Encryption Standard* (DES) algorithm (FIPS PUB 46). The DES algorithm has withstood the test of time and proved itself to be a highly secure encryption algorithm. To fully conform to the DES standard the actual data encryption operations must be carried out in hardware. Software implementations can only be DES-compatible, not DES-compliant. The DES algorithm has a key length of 56 bits and operates on 64-bit blocks of data. DES can be used in a number of modes:

- **Electronic Code Book (ECB)** is the fundamental DES function. Plaintext is divided into 64-bit blocks that are encrypted with the DES algorithm and key. For a given input block of plaintext, ECB always produces the same block of ciphertext.
- **Cipher Block Chaining (CBC)** is the most popular form of DES encryption. CBC also operates on 64-bit blocks of data, but includes a feedback step that chains consecutive blocks so that repetitive plaintext data (such as ASCII blanks) does not yield identical ciphertext. CBC also introduces a dependency between data blocks that protects against fraudulent data insertion and replay attacks. The feedback for the first block of data is provided by a 64-bit Initialisation Vector (IV). This is the DES mode used for the switch's data encryption process.

- **Cipher FeedBack (CFB)** is an additive stream cipher method that uses DES to generate a pseudo-random binary stream that combines with the plaintext to produce the ciphertext. The ciphertext is then fed back to form a portion of the next DES input block.
- **Output FeedBack (OFB)** combines the first IV with the plaintext to form ciphertext. The ciphertext is then used as the next IV.

The DES algorithm has been optimised to produce very high speed hardware implementations, making it ideal for networks where high throughput and low latency are essential.

## Triple DES Encryption Algorithms

The Triple DES (3DES) encryption algorithm is a simple variant on the DES CBC algorithm. The DES function is replaced by three rounds of that function, an encryption followed by a decryption followed by an encryption. This can be done by using either two DES keys (112-bit key) or three DES keys (168-bit key).

The two-key algorithm encrypts the data with the first key, decrypts it with the second key and then encrypts the data again with the first key. The three-key algorithm uses a different key for each step. The three-key algorithm is the most secure algorithm due to the longer key length.

There are several modes in which Triple DES encryption can be performed. The two most common modes are:

- **Inner CBC mode** encrypts the entire packet in CBC mode three times, and requires three different initialisation vectors (IV's).
- **Outer CBC mode** triple encrypts each 8-byte block of a packet in CBC mode three times and requires one IV.

A feature licence is required to use Triple DES encryption. For details contact your authorised distributor or reseller.

## Asymmetrical (Public Key) Encryption

Asymmetrical encryption algorithms use two keys – one for encryption and one for decryption. The encryption key is called the *public key* because it cannot be used to decrypt a message and therefore does not have to be kept secret. Only the decryption, or private key must be kept secret. Another name for this type of algorithm is *public key encryption*. The public and private key pair cannot be randomly assigned but must be generated together. In a typical scenario, a decryption station generates a key pair and then distributes the public key to encrypting stations. This distribution need not be kept secret, but must be protected against the substitution of the public key by a malicious third party. Another use for asymmetrical encryption is as a *digital signature*. The signature station publishes its public key, and then signs its messages by encrypting them with its private key. To verify the source of a message, the receiver decrypts messages with the published public key. If the resulting message is valid, then the signing station is authenticated as the source.

RSA is the most commonly used asymmetrical encryption and authentication algorithm. RSA uses mathematical operations that are relatively easy to calculate in one direction but which have no known reverse solution. The security of RSA relies on the difficulty of factoring the modulus of the RSA key. Because typical key lengths of 512 bits or greater are used in public key encryption systems, decrypting RSA encrypted messages is almost impossible with current technology.

Asymmetrical encryption algorithms require enormous computational resources, making them very slow when compared to symmetrical algorithms. For this reason they are normally used only on small blocks of data, such as exchanging symmetrical algorithm keys, and not for entire data streams.

## Network Encryption

Network data encryption can be divided into two categories – link encryption and payload encryption.

### Link Encryption

Link encryption has traditionally been provided by an external device connected between a switch port and the WAN access device. The main disadvantages of external encryption devices are that they require a separate connection to each switch port requiring encryption and to each WAN access device, they cannot be managed from within the switch's management structure, and they do not normally support dial-up interfaces such as ISDN.

Link encryption operates by encrypting the whole data stream, including the network layer packet headers used for routing. This means that the packet header is no longer accessible by intermediate switches that do not support the particular encryption algorithm. Even if an intermediate switch does support the particular encryption algorithm, packets must be decrypted and re-encrypted at each switch so that the header can be read. This places an additional load on the switch and results in high latency. Consequently, external link encryption is normally only used in point-to-point configurations where the local and remote switches are directly connected without any intermediate switches.

Integrating the encryption function into the switch lets a single encryption resource support the encryption of multiple links over any switch interface, replacing multiple external encryption devices. Integration also allows the switch to support protocols such as PPP multilink, which can spread data from one encryption channel across multiple physical links. The encryption process can be configured and monitored using the switch's own management interface, instead of a separate management system used only for the external encryption device.

See [Chapter 51, Link Compression and Encryption](#) for more information about configuring link compression on the switch.

### Payload Encryption

Payload encryption is used to encrypt packet data at the network layer, without changing the packet header. Since the routing information remains unchanged the packet can be carried across a routed network, such as an internet, without requiring the intermediate switches to support the encryption algorithm or have any knowledge about how to access the secure data. This allows insecure internets to be used to form a highly secure network for the transport of sensitive information. As well as preventing unauthorised viewing and modification of the data, payload encryption can be used to prevent unauthorised access into the network. Only a switch that knows the secret encryption keys can access the network. All other access attempts decrypt incorrectly and are discarded. Such functionality is very difficult for an external device to achieve since the device would need to understand the network layer protocol before it could tell which part of the packet to encrypt or decrypt.

See [Chapter 49, IP Security \(IPsec\)](#) for more information about configuring payload encryption on the switch.

## Authentication

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Data authentication for switches is driven by the need for organisations to verify that sensitive data has not been altered. Authenticating network data before it is passed to the wide area network (WAN) ensures that the data cannot be altered as it traverses the WAN. Since all wide area traffic passes through the switch, the switch is the ideal place to locate the complex processing required to provide secure data authentication. Locating the authentication function in the network switch and integrating the complex authentication key management procedures into the switch's management system minimises the cost of supporting an authenticated network.

Data authentication operates by calculating a Message Authentication Code (MAC), commonly referred to as a *hash*, of the original data and appending it to the message. The MAC produced is a function of the algorithm used and the key. Since it is easy to discover what type of algorithm is being used the security of an authentication system relies on the secrecy of its key information. When the message is received by the remote switch another MAC is calculated and checked against the MAC appended to the message. If the two MACs are identical the message is authentic.

Typically a MAC is calculated using a keyed one-way hash algorithm. A keyed one-way hash function operates on an arbitrary-length message and a key and returns a fixed length hash. The properties that make the hash function one-way are:

- it is easy to calculate the hash from the message and the key
- it is very hard to compute the message and the key from the hash
- it is very hard to find another message and key that give the same hash

The two most commonly used one-way hash algorithms are MD5 (Message Digest 5, defined in RFC 1321) and SHA-1 (Secure Hash Algorithm, defined in FIPS-180-1). MD5 returns a 128-bit hash and SHA-1 returns a 160-bit hash. MD5 is faster in software than SHA-1, but SHA-1 is generally regarded to be slightly more secure.

HMAC is a mechanism for calculating a keyed Message Authentication Code that can use any one-way hash function. It allows keys to be handled the same way for all hash functions and it allows different sized hashes to be returned.

Another method of calculating a MAC is to use a symmetric block cypher such as DES in CBC mode. This is done by encrypting the message and using the last encrypted block as the MAC and appending this to the original message (plain-text). Using CBC mode ensures that the whole message affects the resulting MAC. See [“DES Encryption Algorithms” on page 44-5](#) for more information about DES in CBC mode.

See [Chapter 49, IP Security \(IPsec\)](#) for more information about configuring authentication on the switch.



## Key Exchange Algorithms

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Key exchange algorithms are used by switches to securely generate and exchange encryption and authentication keys with other switches. Without key exchange algorithms, encryption and authentication session keys must be manually changed by the system administrator. If it is not possible to gain physical access to all switches in the secure network, it is virtually impossible to do this securely. Key exchange algorithms enable switches to re-generate session keys automatically and on a frequent basis.

The most important property of any key exchange algorithm is that only the negotiating parties are able to decode or generate the shared secret. Because of this requirement, public key cryptography plays an important role in key exchange algorithms. Public key cryptography encrypts a message that can be decrypted by only one party. A switch can generate a session key, encrypt the key using public key cryptography, transmit the key over an insecure channel, and be certain that the key can only be decrypted by the intended recipient. Symmetrical encryption algorithms can also be used for key exchange but commonly require an initial shared secret to be manually entered into all switches in the secure network.

The *Diffie-Hellman* algorithm is one of the more commonly used key exchange algorithms. It is not an encryption algorithm because messages cannot be encrypted using Diffie-Hellman. Instead it provides a method for two parties to generate the same shared secret with the knowledge that no other party can generate that same value. It uses public key cryptography and is commonly known as the first public key algorithm. Its security is based on the difficulty of solving the “discrete logarithm problem”, which can be compared to the difficulty of factoring very large integers.

A Diffie-Hellman algorithm requires more processing overhead than RSA-based key exchange schemes, but does not need the initial exchange of public keys. Instead, it uses published and well tested public key values. The security of the Diffie-Hellman algorithm depends on these values. Public key values less than 768 bits long are considered to be insecure.

A Diffie-Hellman exchange starts with both parties each generating a large random number. These values are kept secret, while the result of a public key operation on the random number is transmitted to the other party. A second public key operation, this time using the random number and the exchanged value, results in the shared secret. As long as no other party knows either of the random values, the secret is safe.

See [Chapter 49, IP Security \(IPsec\)](#) for more information about configuring key exchange on the switch.

## Hardware Support

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Encryption and compression services that are supported by both hardware and software resources use installed hardware resources, in preference to software resources, to maximise performance.

## PCI Accelerator Cards (PACs)

PCI Accelerator Cards (PACs) provide hardware data compression and encryption. A PAC is a hardware processing unit controlled by the switch's CPU. The following PAC is available:

- **ECPAC (Encryption, Compression and Authentication)** combines compression, encryption and authentication in a single card. It performs STAC hardware compression using a high performance lossless, adaptive data compression technique based on the Lempel-Ziv algorithm. It provides multi-channel encryption using dedicated high performance DES/3DES hardware in the CBC mode. The DES/3DES hardware performs DES, 112-bit Outer CBC Mode (2-key) Triple DES, 168-bit Inner CBC Mode Triple DES, and 168-bit Outer CBC Mode Triple DES encryption compliant with FIPS PUB 46, ISO DEA 1 and ANSI X3.92 standards. This card also performs authentication using HMAC MD5-96, HMAC SHA-1-96 and DES-MAC.

For more information about PACs, see the *Hardware Reference*.

## Hardware Control and Monitoring

The ENCO module controls and monitors hardware processing resources and performs the following:

- The ENCO module monitors any installed PAC. If the device stops operating, the ENCO module logs the event.
- The ENCO module writes a history of the most recent hardware events to the switch's system log.

## ENCO Services

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The ENCO module provides services to user modules via channel pairs. A user module requests a service, specifying any configuration needed for the service, and is attached to an ENCO channel pair if the service and free channels are available. A channel pair consists of an encoding channel and a decoding channel. An encoding channel is used for compression, encryption, Diffie-Hellman key exchange or authentication. A decoding channel is used for decompression, decryption, or authentication.

The following services are provided by the ENCO module:

- Encryption
  - DES encryption
  - 112-bit 2-key Outer mode Triple DES encryption
  - 168-bit Inner mode Triple DES encryption
  - RSA encryption, and RSA key generation
- Authentication – HMAC MD5-96, HMAC SHA-1-96 and DES-MAC
- Compression – STAC LZS and Predictor compression
- Diffie-Hellman key exchange
- Key storage

Some of these services may be provided in hardware. Some of the services provided in software require a feature licence before they can be used. See [“Special feature licences” on page 5-16 of Chapter 5, Managing Configuration Files and Software Versions](#) for more information about feature licences.

The number of channels available depends on the amount of RAM on the switch. Switches with up to 8 MBytes of RAM can have up to 512 encryption and compression channels. Switches with 16 MBytes can have up to 1024 channels, and switches with 32 Mbytes up to 2048 channels. To check the amount of RAM on a switch, use the command:

```
show system
```

To display the identification number of the lowest and highest channels available, use the command:

```
show enco
```

This command also displays general information about the ENCO module and the services that are available.

A user module that requests the retention of process histories between packets for an encryption or compression service (see [“User Modules” on page 44-16](#)) may also request that the history of one of its channels be reset. Whenever a decoding channel gets out of step with its associated encoding channel the encoding channel’s history must be reset.

## Compression

The ENCO module provides two compression algorithms—STAC LZS and Predictor.

STAC LZS compression is provided either in software or in hardware (if compression-capable hardware is installed). The STAC LZS compression algorithm provided in the switch software can only be used when hardware compression resources are not available. Predictor compression is provided in software.

To use software compression, the number of channels required must be configured by using the command:

```
set enco sw predchannels=0..4 stacchannels=0..4
```

This command must be run from the boot configuration script because the memory required by the software compression algorithms must be contiguous and the most efficient way to acquire contiguous memory is just after the switch has rebooted.

The maximum number of software compression channels is limited due to the large amount of memory required by the software compression algorithms; STAC LZS requires 13 KBytes per channel and Predictor requires 128 KBytes per channel. By default, no compression channels are configured.

### STAC LZS Compression

The hardware and software compression processes are interoperable, enabling compression performance requirements to be evaluated on a per-site basis. Sites that have high speed compressed links, or a large number of slower links (since it is the aggregate link speed, which is important) can make use of the high throughput provided by hardware compression. Smaller sites with lower

aggregate requirements, and often a higher cost sensitivity are best served by software compression. The interoperability of the two processes is particularly relevant for a network with a single central site and multiple remote sites. The central site can use hardware compression to support the high aggregate link speed, while the remote sites can use software compression for the most cost-effective solution.

## Predictor

Predictor compression is the default compression algorithm for PPP link compression. Predictor compression requires a lot of memory for its compression history and is not recommended for switches with less than 4 MBytes of RAM.

## Encryption

The ENCO module provides RSA encryption and the following variants of DES encryption:

- 56-bit single DES
- 112-bit 2-key Outer CBC Mode Triple DES
- 168-bit Outer CBC Mode Triple DES
- 168-bit Inner CBC Mode Triple DES

The Triple DES encryption variants require a special feature licence. Single DES encryption is available for the Secure Shell and Secure Sockets Layer protocols.

RSA encryption is provided in software. To use RSA, the switch must have an ISAKMP feature licence enabled. See [“Special feature licences” on page 5-16 of Chapter 5, Managing Configuration Files and Software Versions](#) for a description of feature licences. See [Chapter 49, IP Security \(IPsec\)](#) for more information about ISAKMP.

## Authentication

The ENCO module provides three authentication algorithms – HMAC MD5-96, HMAC SHA-1-96 and DES-MAC. The HMAC hash algorithms are provided in software. The DES-MAC hash algorithm is provided in hardware and requires the presence of encryption-capable hardware, such as a PAC.

## Diffie-Hellman Key Exchange Algorithm

The ENCO module provides the Diffie-Hellman key exchange algorithm in software. To use the Diffie-Hellman key exchange service, the switch must have an ISAKMP feature licence. See [“Special feature licences” on page 5-16 of Chapter 5, Managing Configuration Files and Software Versions](#) for a description of feature licences. See [Chapter 49, IP Security \(IPsec\)](#) for more information about ISAKMP.

The Diffie-Hellman exchange takes place in two phases. In the first phase the local random number is generated, combined with a Diffie-Hellman public key value and transmitted to the other party in the key exchange. In the second phase the shared secret is generated from the exchanged and local random number values. Each phase is broken into small pieces of processing because of the processor-intensive public key calculations. As a result the key exchange

takes longer, but ensures the general operation of the switch is not halted during this process.

The Diffie-Hellman key exchange has a high priority by default. If the speed of the key exchange is not critical, the priority can be set to a lower value to leave more CPU time available for routing processes. To change the Diffie-Hellman key exchange priority, use the command:

```
set enco dhpriority={high|medium|low}
```

The ENCO module supports published public key values “MODP Group 1” and “MODP Group 2” as defined in RFC 2412, *The OAKLEY Key Determination Protocol*. These public key values are 768 and 1024 bits long, respectively.

## Key Creation and Storage

Keys required by the switch for encryption and authentication services are created and stored by the ENCO module. Keys are stored in the flash memory.

The switch uses the following types of keys:

- DES, used for DES encryption
- 3DES2KEY, used for 112-bit 2-key Outer CBC Mode Triple DES encryption
- 3DESINNER, used for 168-bit Inner CBC Mode Triple DES encryption
- RSA, used for RSA encryption
- GENERAL, used for HMAC authentication and ISAKMP pre-shared keys

Each key that is created and stored in the switch has a unique identification number. Each key has a set of attributes, including the user module associated with the key. Each user module specifies whether these key attributes must be set. For example, ISAKMP and SSH uses the IP address attribute of RSA keys to find the public key of the remote peer.

## Key Formats

Keys can be stored in the switch and displayed in several formats.

DES, 3DES2KEY, and 3DESINNER keys can be entered in a proprietary short/checked ASCII format or in hexadecimal format. The short/checked ASCII format represents each 5 bits of the key by an ASCII character. The legal characters are lowercase letters (a–z) and digits (2–9). The digits 0 and 1 are not used, to prevent confusion with the letters O and I. A checksum field is added to ensure the key has been entered correctly. DES, 3DES2KEY and 3DESINNER keys are displayed in both hexadecimal and the short/checked ASCII format.

RSA keys cannot be entered via the command line. They can be generated on the switch or imported from a text file. See [“RSA Keys” on page 44-14](#) and the [create enco key command on page 44-19](#) for more information about importing RSA keys.

GENERAL keys can be entered in hexadecimal format or as an easy to remember pass phrase. The pass phrase must contain only printable characters and if spaces are included, the pass phrase must be in double quotes. GENERAL keys are displayed in hexadecimal format and also in string format if the key data contains all printable characters.

See the [create enco key command on page 44-19](#) for more information about generating and entering keys into the switch. See the [show enco key command on page 44-53](#) for more information about displaying keys.

## RSA Keys

RSA keys can be generated using the [create enco key command on page 44-19](#). RSA public keys generated on an external device (such as a PC) can be imported as a text file. RSA public keys on the switch can be exported to a text file for transfer to an external device.

Generating RSA keys is time-consuming and processor-intensive. Two very large random prime numbers must be created and then combined to form the RSA key. The fastest method for generating large prime numbers is to create a large random number and then test to see if it is prime. If is not, then the number is modified and tested again. Because this is a very random procedure, it can take anywhere between 3 seconds and 30 minutes, depending on the size of the key and the CPU. To ensure the normal operation of the switch is not effected, RSA key generation is performed as a background task.

RSA public keys can be imported from and exported to text files. RSA public keys generated by an external device can be loaded on to the switch in text file format (.KEY files) and ENCO RSA public keys are generated from these text files. When an RSA key generated by the switch is exported to a text file, only the public portion of the key is written to the file.

The following file formats are recognised by the switch:

- SSH ([Figure 44-1 on page 44-14](#))
- NIQ ([Figure 44-2 on page 44-14](#))
- HEX ([Figure 44-3 on page 44-15](#)) – default format

The first number in the key file is the length of the RSA public key in bits; the second number is the exponent field of the key; the last number is the modulus field of the key. In SSH format files the length, exponent and modulus fields are all in one long line. In [Figure 44-1 on page 44-14](#) the backwards slash (**bold**) shows where the line has been wrapped. In NIQ and HEX format files the length, exponent, and modulus fields are on separate lines ([Figure 44-2](#), [Figure 44-3](#)).

Figure 44-1: An RSA public key file in SSH format

```
512 65537 58271454040942172675574803018707732886250732940593381153466514993637269\
2554308139731130814782897798791374252039162251634873178364999125511405069275595877
```

Figure 44-2: An RSA public key file in NIQ format

```
-NiQ Switch RSA Public Key
512
65537
5827145404094217267557480301870773288625
0732940593381153466514993637206925543081
3973113081478289779879137425203916225163
4873178364999125511405069275595877
```

Figure 44-3: An RSA public key file in HEX format

```
512
0x010001
0x6f427e5112e1389e2af1c4df09545fa88f90b093aabbdebb5778ef5ed1d39fe9
248602ef11e399216b52adae2f5fd1ae8b7ca5c19b3c27a3ec5179966cb58465
```

See the [create enco key command on page 44-19](#) for more information about generating and entering keys into the switch.

## Access Control

When encryption is configured and enabled, place the switch in *security mode*, by using the command:

```
enable system security_mode
```

See the [enable system security\\_mode command on page 43-46 of Chapter 43, User Authentication](#) for more information about enabling security mode.



Keys created on a switch that is not in security mode is destroyed when the switch is restarted. Enable security mode before creating encryption keys.

When the switch is in security mode, only users with Security Officer privilege can execute commands that could impact the security of the switch and its keys.

A user must log in from a local port, a Secure Shell session or a Telnet session from a Remote Security Officer address (if the Remote Security Officer function is enabled) to gain Security Officer privilege.

See [Chapter 43, User Authentication](#) for more information about creating users with Security Officer privilege, configuring Remote Security Officers and logging in to a user account with Security Officer privilege. See [Chapter 46, Secure Shell](#) for more information about Secure Shell.

When an encrypting switch is removed from service its sensitive encryption keys should be cleared before it is transported in an unprotected manner. To clear all encryption keys on a switch by disabling security mode, use the command:

```
disable system security_mode
```

The encryption technology in the switch is a government controlled product. The encryption hardware must never be disposed of by the user, but should be returned to the authorised distributor or reseller for deregistration and disposal.

## User Modules

---

### IP Payload Encryption and Virtual Private Networks

The switch combines the hardware processing resources, payload encryption technology, and security associations to create secure *virtual private networks* (VPNs) across the Internet.

The switch supports two methods of encrypting IP packet payloads. The first method is an RFC compliant implementation of IPsec and ISAKMP/IKE. IPsec, as defined in RFCs 2401–2406, provides encryption and authentication of IP packets. ISAKMP/IKE, as defined in RFCs 2407–2409, provides key exchange and negotiation of attributes for IPsec. The switch also supports IP compression using LZS compression as defined in RFC 2393 and RFC 2395. The second method is a proprietary Security Association implementation that is supported for backward compatibility with the previous Software Version 7.7.

For more information about configuring IP payload encryption and compression see [Chapter 49, IP Security \(IPsec\)](#).

### Secure Shell

Secure Shell (SSH) requires the DES and RSA encryption algorithms. The ENCO module makes these algorithms available to the SSH module. If encryption hardware, such as a PAC, is installed, DES encryption for SSH is performed in hardware to improve performance.

See “Special feature licences” on page 5-16 of [Chapter 5, Managing Configuration Files and Software Versions](#) for more information about feature licences. For more information about configuring Secure Shell see [Chapter 46, Secure Shell](#).

### PPP

The PPP module can use the services of the ENCO module to provide link compression and/or link encryption.

The switch implements the Compression Control Protocol (CCP) as defined by RFC 1962 to provide compression on PPP. CCP provides a method for negotiating the compression algorithm to use and algorithm-specific parameters such as the check mode. It also provides a mechanism for synchronising the compression histories at each end of the link if they become unsynchronised. The use of STAC LZS and Predictor compression with PPP is defined in RFCs 1962 and 1978, respectively.

The switch implements the Encryption Control Protocol (ECP) as defined by RFC 1968 to provide encryption on PPP links. ECP provides a method for negotiating the encryption algorithm to use and algorithm-specific parameters. It also provides a mechanism for synchronising the encryption and decryption processes at each end of the link. The switch uses a proprietary algorithm number with ECP to provide star key management and DES encryption.



If a PPP interface is configured for compression and encryption, the data is compressed first to give the compression phase the best opportunity of finding non-random sequences, and then the data is encrypted. PPP fully supports the negotiation and link management required to provide both compression and encryption on links. Configuring PPP for dual mode operation requires that both encryption and compression be enabled on the PPP interface. The compression option is negotiated by the switches at each end of the link so that if one is configured for dual mode and the other is configured for encryption, then compression is not used. Encryption on a link is not negotiable – both ends must be configured for encryption for the link to be established.

For more information about configuring PPP link compression and/or encryption see [Chapter 51, Link Compression and Encryption](#).

## Frame Relay

The Frame Relay module can use the services of the ENCO module to provide link compression and/or link encryption.

The switch uses the mechanism described in the Frame Relay Forum's *"Implementation Agreement 9 – Data Compression Over Frame Relay"* standard to provide STAC LZS compression on Frame Relay circuits. The switch adds an 8-bit Longitudinal Check Byte (LCB) to the data, enabling the packet to be validated on decompression. The negotiation process and compression reset process are based on the PPP CCP mechanism.

The switch extends the mechanism described in the Frame Relay Forum's *"Implementation Agreement 9 – Data Compression Over Frame Relay"* standard to provide STAR key management and DES encryption on Frame Relay circuits. The switch adds an 8-bit Longitudinal Check Byte (LCB) to the data, enabling the packet to be validated on decompression. The negotiation process and compression reset process are based on the PPP ECP mechanism.

If a Frame Relay circuit is configured for compression and encryption, the data is compressed first to give the compression phase the best opportunity of finding non-random sequences, and then the data is encrypted. Frame Relay fully supports the negotiation and link management required to provide both compression and encryption on links. Configuring Frame Relay for dual mode operation requires that both encryption and compression be enabled on the Frame Relay circuit. The compression option is negotiated by the switches at each end of the link so that if one is configured for dual mode and the other is configured for encryption, then compression is not used. Encryption on a link is not negotiable – both ends must be configured for encryption for the link to be established.

For more information about configuring Frame Relay link compression and/or encryption see [Chapter 51, Link Compression and Encryption](#).

## X.25 Link Compression

The switch uses a simple static configuration process to provide STAC LZS compression for X.25. X.25 does not reset compression links as it is a reliable transmission protocol.

For more information about configuring X.25 compression see [Chapter 51, Link Compression and Encryption](#).

## Command Reference

---

This section describes the commands available on the switch to configure and monitor the compression and encryption processes on the switch.

A user must be logged in with Security Officer privilege to configure encryption services. See [Chapter 43, User Authentication](#) for more information about creating users with Security Officer privilege, configuring Remote Security Officers, and logging in with Security Officer privilege.

For each interface over which compression or encryption is to be used, a higher layer module must be configured to use compression or encryption. Currently, compression and encryption are supported on Point-to-Point Protocol (PPP), Frame Relay and X.25 interfaces, and Security Associations. See [Chapter 16, Point-to-Point Protocol \(PPP\)](#) for details of the commands required to enable compression and encryption on a PPP interface. See [Chapter 23, Internet Protocol \(IP\)](#) for details of the commands required to enable IP payload compression and encryption with Security Associations. See [Chapter 51, Link Compression and Encryption](#) for more information about configuring link compression and encryption. See [Chapter 46, Secure Shell](#) for more information about configuring and using Secure Shell.

The shortest valid command is denoted by capital letters in the Syntax section. See [“Conventions” on page lxvi of About this Software Reference](#) in the front of this manual for details of the conventions used to describe command syntax. See [Appendix A, Messages](#) for a complete list of messages and their meanings.

## create enco key

**Syntax** CREate ENCo KEY=*key-id* TYPE={DES|3DES2key|3DESInner|General|RSA} [DESCRiption=*description*] [FILE=*filename*] [FORmat={HEX|NIQ|SSH}] [IPaddress=*ipadd*] [LENGth=*length*] [MODule=*module-id*] [{RANDom|VALue=*value*}]

where:

- *key-id* is a number from 0 to 65535.
- *description* is a character string 1 to 24 characters long. Valid characters are any printable character. If *description* contains spaces it must be in double quotes.
- *filename* is a valid switch filename with a .KEY extension.
- *ipadd* is an IP address in dotted decimal notation.
- *length* is a number from 0 to 65535.
- *module-id* is the name or number of a switch module (see “[Module Identifiers and Names](#)” on page B-2 of Appendix B, Reference Tables for a complete list).
- *value* is a character string, of variable length depending on the key type. For ASCII formatted keys, valid characters are lowercase letters (a–z) and digits (2–9). The digits 0 and 1 are invalid, to prevent confusion with the letters O and l. Hexadecimal keys must start with “0x” and must contain an even number of characters using digits (0-9) and letters (a-f). Passphrase keys may contain any printable character. If *value* contains spaces, it must be in double quotes.

**Description** This command creates an encryption or authentication key of the specified type and stores the key information in the switch’s flash memory. This command can also be used to import or export RSA keys.

This command requires a user with security officer privilege when the switch is in security mode. Keys created on a switch that is not in security mode are destroyed when the switch is restarted. Enable security mode before creating encryption keys.

Before creating keys, you must first define a user with security officer privilege if you have not already. Defining a security officer allows that user to enable security mode when logging in. The security officer definition process must be carried out on all switches that use the keys (i.e., on the head office switch and the remote office switch). See [Chapter 49, IP Security \(IPsec\)](#) for more information.

The **key** parameter specifies the identification number for the key.

The **type** parameter specifies the type of key to be created. If a DES or 3DES key is being created, then the **random** or **value** parameters must be specified. If **des** is specified, a 56-bit DES key is created. If **3des2key** is specified, a 112-bit DES key is created. If **3desinner** is specified, a 168-bit DES key is created. If an RSA key is being generated, then the **length** or **file** parameters must be specified. If

the **file** parameter is specified, the RSA key is imported from or exported to the specified file. If the **file** parameter is not specified, then a random RSA key is generated. If a **general** key is being created, then the **length** or **value** parameters must be specified. General keys can be used for authentication algorithms or as shared secrets.

The **description** parameter specifies a user-defined description for the key, to make it easier to keep track of different keys.

The **file** parameter specifies name of a switch file. RSA public keys may be imported from or exported to a file in either Secure Shell format, the switch's own format or in hexadecimal format. If the file exists but the specified RSA key does not exist, then the RSA key is imported from the file. If the RSA key does exist but the file does not exist, the RSA key is exported to the file. The **format** parameter must be specified when importing or exporting keys.

The **format** parameter specifies the format of the key file when importing or exporting an RSA key. Secure Shell users should use **ssh**. NIQ is the switch's own format, which can be used for transferring RSA keys between switches. Hex format should be used when transferring keys between other devices. The default is **hex**. If **format** is specified, the **file** parameter must also be present.

The **ipaddress** parameter specifies an IP address to associate with the key. The ISAKMP and SSH modules use this value to find the RSA public key of a remote peer. Documentation for particular modules specify whether this parameter is required.

The **length** parameter specifies the length of the key to be created. An RSA key length is specified in bits and must be a multiple of 32. Valid RSA keys are from 256 to 2048 bits. When creating a MD5 key, you must specify 16 as the length. When creating a SHA key, you must specify 20 as the length. A general key can have any length from 2 to 64 bytes.

The **module** parameter can be used to link a key to a specific module. Documentation for particular modules specify whether this parameter is required.

The **random** parameter creates a random key. The key can entered into another switch using the **create enco key** command and specifying the **value** parameter.

The **value** parameter creates a key with the supplied value. DES and 3DES keys require a key in 5-bit ASCII format or hexadecimal format. This ASCII representation includes a check value of the key to ensure it has been typed in correctly. A hexadecimal key always starts with "0x". The value of a key can be displayed using the **show enco key** command. GENERAL keys can be entered as a string or in hexadecimal format.

**Examples** To create a random DES encryption key with the identification number 1 and then display the key, use the commands:

```
cre enc key=1 typ=des rand
show enc key=1
```

To add this DES key to another switch, use the command:

```
cre enc key=1 typ=des val=value
```

on the other switch, where *value* is the value of the key displayed in the output of the **show enco key** command.

To create a random 512-bit RSA private key with the key identification number 2, use the command:

```
cre enc key=2 typ=rsa len=512 desc="Switch A private key"
```

To create an uploadable file for the public component of the same RSA key in the format used by Secure Shell, use the command:

```
cre enc key=2 typ=rsa fil=routerA.key for=ssh
```

To import an RSA key from the file `rsa.key`, which is in HEX format, as encryption key 3, use the command:

```
cre enc key=3 typ=rsa fil=rsa.key for=hex
```

**Related Commands** [destroy enco key](#)  
[set enco key](#)  
[show enco key](#)

---

## destroy enco key

---

**Syntax** DESTroy ENCo KEY=*key-id* LOCation=FLAsh

where *key-id* is a number from 0 to 65535

**Description** This command destroys the specified encryption key. The memory the key occupied is overwritten to ensure the key is irretrievable. This command requires a user with security officer privilege when the switch is in security mode.

The **key** parameter specifies the identification number for the key. A key with the specified identification number must exist.

The **location** parameter specifies the location of the key.

**Examples** To destroy the encryption key in flash with the key identification number 4, use the command:

```
dest enc key=4 loc=fla
```

**Related Commands** [create enco key](#)  
[set enco key](#)  
[show enco key](#)

## disable enco compstatistics

---

**Syntax**    DISable ENCo COMPSTatistics

**Description**    This command disables the calculation and storage of compression ratio statistics for any compression-only ENCO channels.

**Related Commands**    [enable enco compstatistics](#)  
[show enco channel](#)

## disable enco debugging

---

**Syntax**    DISable ENCo DEBugging={CHannel | PAcKet | TImeStamp | ALL}

**Description**    This command disables the specified debugging option for the ENCO module. The specified debugging option must currently be enabled. Debugging information is sent to the terminal from which the command was entered. Any combination of options can be disabled using successive commands.

The **debug** parameter specifies the debugging option to disable. Specify **packet** to disable debugging of the contents of packets processed by the ENCO module. Specify **timestamp** to disable measurements of encryption and compression operations. Specify **all** to disable all debugging options. The **channel** option is no longer supported.

**Examples**    To disable the debugging of the contents of packets processed by the ENCO module, use the command:

```
dis enc deb=pa
```

**Related Commands**    [enable enco debugging](#)  
[show enco debug](#)

## enable enco compstatistics

---

**Syntax**    ENAbLe ENCo COMPSTatistics

**Description**    This command enables the calculation and storage of compression ratio statistics for any compression-only ENCO channels. The collected statistics are displayed in the output of the [show enco channel command on page 44-31](#).

**Related Commands**    [disable enco compstatistics](#)

## enable enco debugging

---

**Syntax**    `ENable ENCo DEBugging={CHannel | PAcKet | TImeStamp | ALL}`

**Description**    This command enables the specified debugging option for the ENCO module. The specified debugging option must currently be disabled. Debugging information is sent to the terminal from which the command was entered. Any combination of options can be enabled using successive commands.

The **debug** parameter specifies the debugging option to enable. Specify **packet** to enable debugging of the contents of packets processed by the ENCO module. Specify **timestamp** to enable measurements of encryption and compression operations. Specify **all** to enable all debugging options. The **channel** option is no longer supported.

**Examples**    To enable the debugging of the contents of packets processed by the ENCO module, use the command:

```
ena enc deb=pa
```

**Related Commands**    [disable enco debugging](#)  
[show enco debug](#)

## reset enco counters

---

**Syntax** RESET ENCo COunters={DEs | DH | HMac | PAC | PRed | QUeues | RSa | SS1 | STac | USer | UTil}

**Description** This command clears general and process-specific counters for the ENCO module, and requires a user with Security Officer privilege when the switch is in security mode.

The **counters** parameter specifies the category of counters to be cleared. If a category is not specified, all ENCO counters are cleared. The **user**, **util**, and **queues** counters resets information about the general operation of the ENCO module, while the other parameters reset information for particular processes.

If **des** is specified, counters for the DES encryption process are reset.

If **dh** is specified, counters for the Diffie-Hellman key exchange process are reset.

If **hmac** is specified, counters for the HMAC message process are reset.

If **pacpac** is specified, counters for the PCI Accelerator Card (PAC) process are reset.

If **pred** is specified, counters for the Predictor compression process are reset.

If **queues** is specified, counters for the internal queues of the ENCO module are reset.

If **rsa** is specified, counters for the RSA encryption process are reset.

If **ssl** is specified, counters for the SSL process are reset.

If **stac** is specified, counters for the STAC compression process are reset.

If **user** is specified, counters for the interface between the ENCO module and other user modules who use ENCO channels are reset.

If **util** is specified, counters for the interface between the ENCO module and other user modules who use the ENCO module for one-off jobs are reset.

**Examples** To reset all the ENCO counters, use the command:

```
reset enc cou
```

To reset all the counters for the Predictor compression process, use the command:

```
reset enc cou=pr
```

**Related Commands** [show enco counters](#)



## set enco dhpadding

---

**Syntax** SET ENCo DHPadding={ON|OFF}

**Description** This command is used to control the padding process for Diffie-Hellman generated values. This may be required when interoperability is required with other vendor's equipment that uses the Diffie-Hellman algorithm.

The **dhpadding** parameter specifies whether values generated by the Diffie-Hellman process should be padded. If on, leading zeroes are inserted; if off, they are not. The default is on.

**Examples** To turn off Diffie-Hellman padding, use the command:

```
set enco dhpa=of
```

**Related Commands** [show enco](#)

## set enco dhpriority

---

**Syntax** SET ENCo DHPriority={High|Medium|Low}

**Description** This command is used to change the priority of the Diffie-Hellman key exchange on the switch. The higher the priority, the more CPU time the algorithm uses and the faster the key exchange is completed. If the speed of the Diffie-Hellman key exchange is not critical, the DHPRIORITY can be set lower so that the routing process is given more CPU time.

The **dhpriority** parameter specifies the priority of the Diffie-Hellman key exchange. Valid values are **high**, **medium**, and **low** and the default is **high**.

**Examples** To set the Diffie-Hellman priority to low, use the command:

```
set enc dhpr=1
```

**Related Commands** [show enco key](#)

## set enco key

---

**Syntax** SET ENCo KEY=*key-id* [DESCRiption=*description*]  
[IPaddress=*ipadd*] [MODule=*module-id*]

where:

- *key-id* is a number from 0 to 65535.
- *description* is a character string 1 to 24 characters long. Valid characters are any printable character. If *description* contains spaces, it must be in double quotes.
- *ipadd* is an IP address in dotted decimal notation.
- *module-id* is the name or number of a switch module (see “[Module Identifiers and Names](#)” on page B-2 of Appendix B, Reference Tables for a complete list).

**Description** This command changes the user-defined description, IP address or module for a specified key. It requires a user with Security Officer privilege when the switch is in security mode.

The **key** parameter specifies the identification number for the key. The specified encryption key must already exist.

The **description** parameter specifies a user-defined description for the key, to make it easier to keep track of different keys.

The **ipaddress** parameter specifies an IP address to associate with the key. The ISAKMP and SSH modules use this value to find the RSA public key of a remote peer. Documentation for particular modules specify whether this parameter is required.

The **module** parameter can be used to link a key to a specific module. Documentation for particular modules specify whether this parameter is required.

**Examples** To change the description for key 1, use the command:

```
set enc key=1 desc="Switch Z key"
```

**Related Commands** [create enco key](#)  
[destroy enco key](#)  
[show enco key](#)

## set enco sw

---

**Syntax** SET ENCo SW [PREDChannels=0..4] [STACChannels=0..4]

**Description** This command changes the configuration parameters for software compression.

The **predchannels** parameter specifies the number of Predictor compression channels to allocate. Each Predictor compression channel requires 128 KBytes of contiguous memory. On a switch with 4MB of memory or less the number of Predictor channels is limited to 2.

The **staccchannels** parameter specifies the number of STAC LZS compression channels to allocate. Each STAC LZS compression channel requires 13 KBytes of contiguous memory.

**Examples** To configure three STAC LZS software compression channels, use the command:

```
set enc sw stacc=3
```

**Related Commands** [show enco channel](#)

## show enco

**Syntax** SHow ENCo

**Description** This command displays information about the ENCO module. The output of this command varies depending on feature licences and whether encryption hardware, such as a PAC, is installed ([Figure 44-4](#), [Figure 44-5 on page 44-29](#), [Table 44-1 on page 44-29](#)). The **debug** parameter displays the of

This command requires a user with security officer privilege when the switch is in security mode.

Figure 44-4: Example output from the **show enco** command for a switch without encryption hardware installed

```
ENCO Module Configuration:
Hardware .....NOT PRESENT
Lowest valid channel ..... 1
Highest valid channel ..... 2047
Compression Statistics ..... DISABLED
Diffie-Hellman Priority ..... HIGH
Diffie-Hellman Padding ..... ON

SW Processes available
STAC - Stac Compression
DES - DES Encryption for Secure Management
3DES - Triple DES Encryption
RSA - RSA Encryption
DH - Diffie-Hellman
SSL - Secure Socket Layer
HMAC - Message Digest

Stac LZS compression performance level . 3
Stac LZS compression footprint ..... 9989
Stac LZS compression history size ..... 20688
Stac LZS decompression history size .... 4168
Stac LZS channels configured ..... 2
Stac LZS channels available ..... 2
```

Figure 44-5: Example output from the **show enco** command for a switch with a PAC installed.

```

ENCO Module Configuration:
  Hardware ..... PAC PRESENT
  Lowest valid channel ..... 1
  Highest valid channel ..... 2047
  Compression Statistics ..... DISABLED
  Diffie-Hellman Priority ..... HIGH
  Diffie-Hellman Padding ..... ON

SW Processes available
  SSL - Secure Socket Layer

PAC Processes available
  DES - DES Encryption
  3DES - Triple DES Encryption
  RSA - RSA Encryption
  DH - Diffie-Hellman
  STAC - Stac Compression
  HMAC - Message Digest

```

Table 44-1: Parameters in the output of the **show enco** command

Parameter	Meaning
Hardware	The type of ENCO hardware if available; either PRESENT, PAC PRESENT or NOT PRESENT.
Lowest valid channel	The identification number of the lowest channel available for use by a user module.
Highest valid channel	The identification number of the highest channel available for use by a user module.
Compression Statistics Enabled	Whether gathering compression statistics is enabled or disabled for all channels.
Diffie-Hellman Priority	Whether the priority of the Diffie-Hellman key exchange is high, medium, or low.
Diffie-Hellman Padding	Whether values that Diffie-Hellman generates are padded.
SW Processes available	A list of the software-based processes available to the ENCO module for processing user data packets. One or more of: NONE DMAN PREDICTOR STAC RSA DH SSL HMAC DES

Table 44-1: Parameters in the output of the **show enco** command (Continued)

Parameter	Meaning
PAC Processes available	A list of the PAC-based processes available to the ENCO module for processing user data packets. One or more of: NONE DES 3DES STAC HMAC
Stac LZS compression performance level	The performance level between 0 (maximum compression ratio) and 3 (maximum compression speed).
Stac LZS compression footprint	The value in bytes.
Stac LZS compression history size	The value in bytes.
Stac LZS decompression history size	The value in bytes.
Stac LZS channels configured	The number of configured channels.
Stac LZS channels available	The number of available channels.

**Related Commands**    [set enco dhpriority](#)  
[show enco channel](#)  
[show enco counters](#)

## show enco channel

**Syntax** `SHoW ENCo CHanNel [=channel [COUnters]]`

where *channel* is a number from 0 to 512 if the switch has up to 8 Mbytes of RAM; 0 to 1024 if the switch has 16 Mbytes of RAM; or 0 to 2048 if the switch has 32 Mbytes of RAM.

**Description** This command displays information about active ENCO module channels. If an ENCO channel is not specified, a summary of all currently active channels is displayed (Figure 44-6 on page 44-31, Table 44-2 on page 44-31). If an ENCO channel is specified, detailed configuration and status information are displayed about it (Figure 44-7 on page 44-32, Table 44-3 on page 44-32). If compression statistics are enabled, the display includes compression statistics.

If the **counters** parameter is specified, information counters for the specified channel are displayed (Figure 44-8 on page 44-34, Table 44-4 on page 44-35).

Figure 44-6: Example output from the **show enco channel** command

Channel	State	User	UserID	MDL	pktOverhead	Process
1	UP	SA	f0000001	1528	72	DES
2	UP	PPP	00000001	1500	64	DES
3	UP	SSH	00000001	1584	16	DES

Table 44-2: Parameters in the output of the **show enco channel** command

Parameter	Meaning
Channel	The channel identification number.
State	Whether the channel is up or down.
User	The user module attached to this channel: PPP FR MIOX TEST SA SSH HTTP LOADBAL ISAKMP IPSEC
UserID	A number used by the user module to identify this channel.
MDL	The maximum data length of packets accepted on this channel.
pktOverhead	The number of bytes that the user module requested be reserved in a packet in front of encoded data.

Table 44-2: Parameters in the output of the **show enco channel** command (Continued)

Parameter	Meaning
Process	The process for which the channel is configured: PREDICTOR SSL STAC RSA DH DES HMAC

Figure 44-7: Example output from the **show enco channel** command for a specific channel

```

Channel ..... 1

Type ..... ENCODE/DECODE
State ..... UP
User ..... SSH
User ID ..... 00000001
Maximum Data Length ..... 1584
Packet Overhead ..... 16
Process ..... DES
Process Configuration:
  Des Type.....DES - 56 bit
  Check Type .....NONE
  Channel Type.....ENCODE/DECODE
  History Mode.....Off
  IV Type.....Random

```

Table 44-3: Parameters in the output of the **show enco channel** command for a specific channel

Parameter	Meaning
Channel	The identification number of the channel.
Type	The mode of the channel: ENCODE/DECODE ENCODE ONLY DECODE ONLY
State	Whether the channel is up or down.



Table 44-3: Parameters in the output of the **show enco channel** command for a specific channel (Continued)

Parameter	Meaning
User	The user module attached to this channel: PPP FR MIOX TEST SA SSH HTTP LOADBAL ISAKMP IPSEC
User ID	A number used by the user module to identify this channel.
Maximum Data Length	The maximum data length of packets accepted on this channel.
Packet Overhead	The number of bytes reserved at the head of data packets in front of the encoded data, for lower layer packet headers.
Process	The process for which the channel is configured: RSA DH DES PREDICTOR SSL STAC
Process Configuration	Details about a particular process. The fields displayed vary depending on the process.
Max Data Length	The maximum allowed length of data packets on the channel.
Check Type	The type of checksum to be used: XOR8 NONE (STAC compression) CRCCITT CRC16 (Predictor compression)
DES Type	[DES] The DES encryption/decryption algorithm used to process packets on the channel: DES-56 bit 3DES-112 bit-outer CBC 3DES-168 bit-inner CBC 3DES-168 bit-outer CBC DES-MAC
Channel Type	[DES] The mode of the channel: ENCODE/DECODE ENCODE ONLY DECODE ONLY

Table 44-3: Parameters in the output of the **show enco channel** command for a specific channel (Continued)

Parameter	Meaning
History Mode	[DES] Whether the process is operating with history mode enabled or disabled.
IV Type	[DES] Whether the type of Initialisation Vector (IV) is Zero, Random, or Specified.
RSA mode	[RSA] Whether the RSA encryption mode on this channel is public or private.
Mode	[Diffie-Hellman] Whether the mode is Phase 1 or Phase 2.
Group Type	[Diffie-Hellman] The group types supported. Only "MODP" is currently supported.
Group	[Diffie-Hellman] Whether the Diffie-Hellman group is 768-bit MODP or 1024-bit MODP.
Algorithm	[HMAC] Whether the HMAC algorithm is MD5 or SHA.
Key Length	[HMAC] The length of the HMAC key.
Compression Statistics	Statistics for the compression process. This section is displayed when compression statistics have been enabled with the <a href="#">enable enco compstatistics</a> command on page 44-22.
Number of Packets Compressed	The number of data packets that have been compressed.
Best Compression Ratio	The highest compression ratio achieved.
Mean Compression Ratio	The mean compression ratio achieved.
Worst Compression Ratio	The lowest compression ratio achieved.
Compression Ratio	A range of compression ratios.
Number of Packets	The number of packets compressed, for which the resulting compression ration was in the specified range.

Figure 44-8: Example output from the **show enco channel counters** command.

Channel Counter:			
UP events	1	DOWN events	0
start config	1	attach good	1
encode NULL packets	0	decode NULL packets	0
enc bad priorities	0	dec bad priorities	0
encode bad length	0	decode bad length	0
encode actions sent	0	decode actions sent	0
good encodes	0	good decodes	0
bad encodes	0	bad decodes	0
reset E actions sent	0	reset D actions sent	0
good encode resets	0	good decode resets	0
bad encode resets	0	bad decode resets	0
discarded enc jobs	0	discarded dec jobs	0

Table 44-4: Parameters in the output of the **show enco channel counters** command

Parameter	Meaning
UP events	The number of times the channel has entered the up state.
DOWN events	The number of times the channel has entered the down state.
start config	The number of times a configure operation has started on the channel.
attach good	The number of successful attach operations on the channel.
encode NULL packets	The number of encode requests received from a user module with no data packet.
decode NULL packets	The number of decode requests received from a user module with no data packet.
encode bad priorities	The number of encode requests received from a user module with a data packet containing an unknown priority.
decode bad priorities	The number of decode requests received from a user module with a data packet containing an unknown priority.
encode bad length	The number of encode requests received from a user module with a data packet with a bad length.
decode bad length	The number of decode requests received from a user module with a data packet with a bad length.
encode actions sent	The number of encode actions that have been sent to the process on this channel.
decode actions sent	The number of decode actions have been sent to the process on this channel.
good encodes	The number of successful encode operations on the channel.
good decodes	The number of successful decode operations on the channel.
bad encodes	The number of unsuccessful encode operations on the channel.
bad decodes	The number of unsuccessful decode operations on the channel.
reset E actions sent	The number of encode reset actions that have been sent to the process on the channel.
reset D actions sent	The number of decode reset actions that have been sent to the process on the channel.
good encode resets	The number of successful encode resets on the channel.
good decode resets	The number of successful decode resets on the channel.
bad encode resets	The number of unsuccessful encode resets on the channel.
bad decode resets	The number of unsuccessful decode resets on the channel.
discarded encode jobs	The number of encode jobs discarded due to queue overloading or a channel reset.
discarded decode jobs	The number of decode jobs discarded due to queue overloading or a channel reset.

**Examples** To show a summary of all active ENCO channels, use the command:

```
sh enc ch
```

To show detailed configuration and status information for channel 1, use the command:

```
sh enc ch=1
```

To show counter information for channel 1, use the command:

```
sh enc ch=1 cou
```

**Related Commands** [show enco counters](#)

## show enco counters

---

**Syntax** `SHoW ENCo COUnTers [= {ALl | DEs | DH | HMac | PAC | PRed | QUeues | RSa | SSl | STac | USer | UTil} ]`

**Description** This command displays information counters for the ENCO module.

The **counters** parameter specifies the category of counters to display. The **user**, **util**, and **queues** counters display information about the general operation of the ENCO module, while the other parameters display information for particular processes. The default is **all**.

If **des** is specified, counters for the DES encryption process are displayed (Figure 44-9 on page 44-38, Table 44-5 on page 44-38).

If **dh** is specified, counters for the Diffie-Hellman key exchange process are displayed (Figure 44-10 on page 44-40, Table 44-6 on page 44-40).

If **hmac** is specified, counters for the HMAC message process are displayed (Figure 44-11 on page 44-40, Table 44-7 on page 44-40).

If **pac** is specified, counters for the PAC card are displayed (Figure 44-13 on page 44-42, Table 44-9 on page 44-42).

If **pred** is specified, counters for the Predictor compression process are displayed (Figure 44-14 on page 44-43, Table 44-10 on page 44-43).

If **queues** is specified, counters for the internal queues of the ENCO module are displayed (Figure 44-12 on page 44-41, Table 44-8 on page 44-41).

If **rsa** is specified, counters for the RSA encryption process are displayed (Figure 44-15 on page 44-43, Table 44-11 on page 44-43).

If **ssl** is specified, counters for the SSL process are displayed (Figure 44-16 on page 44-44, Table 44-12 on page 44-44).

If **stac** is specified, counters for the STAC compression process are displayed (Figure 44-17 on page 44-46, Table 44-13 on page 44-47).

If **user** is specified, counters for the interface between the ENCO module and other user modules who use ENCO channels are displayed (Figure 44-18 on page 44-49, Table 44-14 on page 44-49).

If **util** is specified, counters for the interface between the ENCO module and other user modules who use the ENCO module for one-off jobs are displayed (Figure 44-19 on page 44-51, Table 44-15 on page 44-51).

Figure 44-9: Example output from the **show enco counters=des** command

ENCO Process DES/3DES Counter:			
configGood	1	configBad	0
configNoResource	0	configNotSSH	0
BadBuffer	0	BadAlign	0
BadLength	0	nohistory	0
desJobs	0	3Des2KeyJobs	0
3DesInnerJobs	0	noHistJobs	0
desMacJobs	0		
badDesType	0	badJobType	0
unknownJob	0	error	0
reset	0	confNotDes	0
commWaitTimeOut	0	dataInWaitTimeOut	0
dataOutWaitTimeOut	0		
goodDecrypt	0	goodEncrypt	0
badDecrypt	0	badEncrypt	0
DMA1Start	0	DMA2Start	0
DMA1Done	0	DMA2Done	0
DMABed	0	DMABes	0
DMABrkp	0	DMAConf	0
DMA1TimeOut	0	DMA2TimeOut	0

Table 44-5: Parameters in the output of the **show enco counters=des** command

Parameter	Meaning
configGood	The number of successful channel configurations.
configBad	The number of unsuccessful configuration attempts.
configNoResource	The number of configure attempts without resources.
configNotSSH	The number of attempts to configure a software DES channel when the user was not Secure Shell.
badBuffer	The number of jobs received by the DES/3DES encryption algorithm unit with a bad buffer.
badAlign	The number of jobs received by the DES/3DES encryption algorithm unit with a bad alignment of the packet.
badLength	The number of jobs received by the DES/3DES encryption algorithm unit with a bad length (not a multiple of the DES block length).
nohistory	The number of jobs received by the DES/3DES encryption algorithm unit without valid history (IV's).
desJobs	The number of 56-bit DES jobs received by the DES/3DES algorithm unit.
3Des2KeyJobs	The number of 112-bit 3DES jobs received by the DES/3DES algorithm unit.
3DesInnerJobs	The number of 168-bit 3DES jobs received by the DES/3DES algorithm unit.
noHistJobs	The number of jobs processed by the DES/3DES encryption algorithm unit with history mode set to OFF.

Table 44-5: Parameters in the output of the **show enco counters=des** command  
(Continued)

Parameter	Meaning
desMacJobs	The number of DES-MAC authentication jobs received by the DES/3DES algorithm unit.
badDesType	The number of jobs received by the encryption algorithm unit with a invalid DES type.
badJobType	The number of jobs received by the DES/3DES encryption algorithm unit with an invalid job type.
unknownJob	The number of unknown jobs received by the DES/3DES encryption algorithm unit.
error	The number of errors that occurred in the DES/3DES encryption algorithm unit while processing data.
reset	The number of resets by the hardware encryption unit.
confNotDes	The number of attempts to configure a DES channel with an invalid encryption type.
commWaitTimeOut	The number of commands entered for the hardware encryption unit before it was ready for the new command.
dataInWaitTimeOut	The number of times the data was entered to the hardware encryption unit before it is ready for new data.
dataOutWaitTimeOut	The number of times data was read from the hardware encryption unit before it was ready to output new data.
goodDecrypt	The number of good decryption jobs processed by the DES/3DES algorithm unit.
goodEncrypt	The number of good encryption jobs processed by the DES/3DES algorithm unit.
badDecrypt	The number of bad decryption jobs processed by the DES/3DES algorithm unit.
badEncrypt	The number of bad encryption jobs processed by the DES/3DES algorithm unit.
DMA1Start	The number of times the DMA1 channel started.
DMA2Start	The number of times the DMA2 channel started.
DMA1Done	The number of times the DMA1 channel completed a transfer.
DMA2Done	The number of times the DMA2 channel completed a transfer.
DMABed	The number of times the Bus Error Destination occurred during DMA transfers.
DMABes	The number of times a Bus Error Source occurred during DMA transfers.
DMAbrkp	The number of times a DMA break point interrupt occurred.
DMAConf	The number of times a DMA configuration error occurred.
DMA1TimeOut	The number of times the DMA1 channel timeout occurred.
DMA2TimeOut	The number of times the DMA2 channel timeout occurred.

Figure 44-10: Example output from the **show enco counters=dh** command

ENCO Process Diffie-Hellman Counter:			
goodPhase1	1	badPhase1	0
goodPhase2	1	badPhase2	0
goodConfigure	2	badConfigure	0
badGroupType	0	badGroup	0
badGroupParameters	0	badDataLength	0
noResources	0	unknownJob	0

Table 44-6: Parameters in the output of the **show enco counters=dh** command

Parameter	Meaning
goodPhase1	The number of good jobs for phase 1 of the D-H exchange.
badPhase1	The number of failed jobs for phase 1 of the D-H exchange.
goodPhase2	The number of good jobs for phase 2 of the D-H exchange.
badPhase2	The number of failed jobs for phase 2 of the D-H exchange.
goodConfigure	The number of good channel configurations.
badConfigure	The number of failed channel configurations.
badGroupType	The number of jobs with an invalid Grout Type.
badGroup	The number of jobs with an invalid Group.
badGroupParameters	The number of jobs with invalid group parameters.
badDataLength	The number of jobs with a bad data length.
noResources	The number of configure jobs with no resources.
unknownJob	The number of unknown jobs.

Figure 44-11: Example output from the **show enco counters=hmac** command

ENCO Process MD5 Counter:			
goodHashMD5	1	badHashMD5	0
goodHashSHA	0	badHashSHA	0
goodConfigure	1	badConfigure	0
badAlgorithm	0	noResources	0
badKeyLength	0	unknownJob	0
badDataLength	0		

Table 44-7: Parameters in the output of the **show enco counters=hmac** command

Parameter	Meaning
goodHashMD5	The number of good MD5 hashes.
badHashMd5	The number of failed MD5 hashes.
goodHashSHA	The number of good SHA hashes.
badHashSHA	The number of failed SHA hashes.
goodConfigure	The number of good channel configurations.
badConfigure	The number of failed channel configurations.
badAlgorithm	The number of channel configurations with invalid algorithm types.



Table 44-7: Parameters in the output of the **show enco counters= hmac** command

Parameter	Meaning
noResources	The number of channel configurations with no resources
badKeyLength	The number of jobs with an invalid key length.
unknownJob	The number of unknown jobs.
badDataLength	The number of jobs with an invalid data length.

Figure 44-12: Example output from the **show enco counters=queues** command

ENCO Queues	Queued	Discarded	Processed
Immediate Input queue.....	0	0	0
Priority 0 Input queue (high)	0	0	0
Priority 1 Input queue .....	0	0	0
Priority 2 Input queue .....	0	0	0
Priority 3 Input queue .....	0	0	0
Priority 4 Input queue .....	0	0	0
Priority 5 Input queue .....	0	0	0
Priority 6 Input queue .....	0	0	0
Priority 7 Input queue .....	0	0	0
Priority 8 Input queue (low) .	0	0	0
Output queue.....	0	0	0
Input Queue Length Limit.....	250		
Lowest Input Priority Queue.....	0		
Highest Input Priority Queue....	0		

Table 44-8: Parameters in the output of the **show enco counters=queues** command

Parameter	Meaning
ENCO Queues	The internal queues of the ENCO module.
Immediate Input queue	The queue for jobs required to be done immediately.
Priority <i>n</i> Input queue	The prioritized input queue.
Output queue	The output queue.
Queued	The current number of jobs in the queue.
Discarded	The number of jobs discarded from the queue.
Processed	The number of jobs processed from the queue.
Input Queue Length Limit	The maximum total length of the input queue.
Lowest Input Priority Queue	The lowest input priority queue with queued actions.
Highest Input Priority Queue	The highest priority queue with queued actions.

Figure 44-13: Example output from the **show enco counters=pac** command

PAC Card Counters:			
start	0	stop	0
interrupts	0	resets	0
allocSessionGood	0	allocSessionFail	0
freeSession	0	writeCmd	0
actCmdFailInProgress	0	actCmdFailTimeout	0
actCmdFailDataErr	0	actCmdFail	0
actCmdGood	0		
desConfigure	0	desJobFail	0
desJobGood	0		
stacConfigure	0	stacJobFail	0
stacJobGood	0		
hmacConfigure	0	hmacJobFail	0
hmacJobGood	0		
destroy	0		

Table 44-9: Parameters in the output of the **show enco counters=pac** command

Parameter	Meaning
start	The number of start operations performed.
stop	The number of stop operations performed.
interrupts	The number of interrupts.
resets	The number of resets that have occurred
allocSessionGood	The number of good session allocations.
allocSessionFail	The number of failed session allocations.
freeSession	The number of good session de-allocations.
writeCmd	The number of commands written.
actCmdFailInProgress	The number of failed commands due to another job already being processed.
actCmdFailTimeout	The number of failed commands due to a timeout.
actCmdFailDataErr	The number of failed commands due to a data error.
actCmdFail	The number of failed commands.
actCmdGood	The number of successful commands.
desConfigure	The number of DES session configurations.
desJobFail	The number of failed DES jobs.
desJobGood	The number of successful DES jobs.
stacConfigure	The number of STAC session configurations.
stacJobFail	The number of failed STAC jobs.
stacJobGood	The number of successful STAC jobs.
hmacConfigure	The number of HMAC session configurations.
hmacJobFail	The number of failed HMAC jobs.
hmacJobGood	The number of successful HMAC jobs.
destroy	The number of session configuration de-allocations.

Figure 44-14: Example output from the **show enco counters=pred** command.

predictorResets	0
-----------------	---

Table 44-10: Parameters in the output of the **show enco counters=pred** command

Parameter	Meaning
predictorResets	The number of times the Predictor compression history has been reset.

Figure 44-15: Example output from the **show enco counters=rsa** command

ENCO Process RSA Counter:			
goodPublicEncrypt	0	badPublicEncrypt	0
goodPrivateDecrypt	1	badPrivateDecrypt	0
goodPrivateEncrypt	0	badPrivateEncrypt	0
goodPublicDecrypt	0	badPublicDecrypt	0
goodGenerateKey	0	badGenerateKey	0
badDataLength	0	badKey	0

Table 44-11: Parameters in the output of the **show enco counters=rsa** command

Parameter	Meaning
goodPublicEncrypt	The number of encryption jobs using an RSA public key.
goodPrivateDecrypt	The number of decryption jobs using an RSA private key.
goodPrivateEncrypt	The number of encryption jobs using an RSA private key.
goodPublicDecrypt	The number of decryption jobs using an RSA public key.
goodGenerateKey	The number of RSA keys that have been generated.
badDataLength	The number of jobs with a bad data length.
badPublicEncrypt	The number of failed encryption jobs using an RSA public key.
badPrivateDecrypt	The number of failed decryption jobs using an RSA private key.
badPrivateEncrypt	The number of failed encryption jobs using an RSA private key.
badPublicDecrypt	The number of failed decryption jobs using an RSA public key.
badGenerateKey	The number of failed key generations.
badKey	The number of jobs where the RSA key was invalid.

Figure 44-16: Example output from the **show enco counters=ssl** command

ENCO Process SSL Counters:			
initialised .....	1	initNoResources .....	0
configGood .....	0	configNoConnection .....	0
configBadUserArgs .....	0	configNoResources .....	0
destroyGood .....	0	destroyNoConnection .....	0
unknownJob .....	0	doJobNoConnection .....	0
Application Data:			
appDataEncoded .....	0	appDataEncodeFail .....	0
appDataHmacEncFail .....	0	appDataDesEncFail .....	0
appDataDecoded .....	0	appDataDecodeFail .....	0
appDataDesDecFail .....	0	appDataHmacDecFail .....	0
Handshake:			
genMasterSecrtGood .....	0	genKeyMaterialGood .....	0
ccsGood .....	0	ccsFail .....	0
ccsDesConfigFail .....	0	ccsHmacConfigFail .....	0
processSKEGood .....	0	processSKENoKey .....	0
procsSKECfgrSAFail .....	0	procsSKERSADecFail .....	0
genCKEGood .....	0	genCKENoKey .....	0
genCKEConfgrSAFail .....	0	genCKERSAEncFail .....	0
processCKEGood .....	0	processCKENoKey .....	0
procsCKECfgrSAFail .....	0	procsCKERSADecFail .....	0
genCVGood .....	0	genCVNoKey .....	0
genCVConfigRSAFail .....	0	genCVRSAEncodeFail .....	0
processCVGood .....	0	processCVNoKey .....	0
procssCVCfgrSAFail .....	0	procssCVRSADecFail .....	0
processCVFail .....	0		

Table 44-12: Parameters in the output of the **show enco counters=ssl** command

Parameter	Meaning
initialized	The number of Initialization operations performed.
initNoResources	The number of Initialization attempts without resources.
configGood	The number of successful channel configurations.
configNoConnection	The number of unsuccessful configuration attempts.
configBadUserArgs	The number of unsuccessful configuration attempts due to bad user arguments.
configNoResources	The number of unsuccessful configuration attempts due to lack of resources.
destroyGood	The number of successful channel configuration de-allocation.
destroyNoConnection	The number of channel configuration de-allocation attempts with no connection.
unknownJob	The number of unknown jobs received.
doJobNoConnection	The number of jobs received with an invalid connection.
appDataEncoded	The number of successful attempts to encode application data.
appDataEncodeFail	The number of unsuccessful attempts to encode application data.
appDataHmacEncFail	The number of unsuccessful attempts to hash application data.

Table 44-12: Parameters in the output of the **show enco counters=ssl** command

Parameter	Meaning
appDataDesEncFail	The number of unsuccessful attempts to encrypt application data.
appDataDecoded	The number of successful attempts to decode application data.
appDataDecodeFail	The number of unsuccessful attempts to decode application data.
appDataDesDecFail	The number of unsuccessful attempts to decrypt application data.
appDataHmacDecFail	The number of unsuccessful attempts to authenticate application data.
genMasterSecrtGood	The number of successful attempts to generate the Master Secret.
genKeyMaterialGood	The number of successful attempts to generate the key material.
ccsGood	The number of successful Change Cipher Spec's processed.
ccsFail	The number of unsuccessful Change Cipher Spec's.
ccsDesConfigFail	The number of unsuccessful Change Cipher Spec's due to failed DES configuration.
ccsHmacConfigFail	The number of unsuccessful Change Cipher Spec's due to failed HMAC configuration.
processSKEGood	The number of successful Server Key Exchange messages processed.
processSKENoKey	The number of failed SKE messages due to no key.
procsSKECfgRSAFail	The number of failed SKE messages due to failed RSA configuration.
procsSKERSADecFail	The number of failed SKE messages due to failed RSA decryption.
genCKEGood	The number of successful Client Key Exchange messages generated.
genCKENoKey	The number of unsuccessful CKE message generations due to no key.
genCKECfgRSAFail	The number of unsuccessful CKE message generations due to failed RSA configuration.
genCKERSAEncFail	The number of unsuccessful CKE message generations due to failed RSA encryption.
processCKEGood	The number of successful Client Key Exchange messages processed.
processCKENoKey	The number of failed CKE messages due to no key.
procsCKECfgRSAFail	The number of failed CKE messages due to failed RSA configuration.
procsCKERSADecFail	The number of failed CKE messages due to failed RSA decryption.
genCVGood	The number of successful Certificate Verify messages generated.
genCVNoKey	The number of unsuccessful CV message generations due to no key.

Table 44-12: Parameters in the output of the **show enco counters=ssl** command

Parameter	Meaning
genCVConfigRSAFail	The number of unsuccessful CV message generations due to failed RSA configuration.
genCVRSAEncodeFail	The number of unsuccessful CV message generations due to failed RSA encryption.
processCVGood	The number of successful Certificate Verify messages processed.
processCVNoKey	The number of failed CV messages due to no key.
procssCVCfgRSAFail	The number of failed CV messages due to failed RSA configuration.
procssCVRSADecFail	The number of failed CV messages due to failed RSA decryption.
processCVFail	The number of failed CV messages.

Figure 44-17: Example output from the **show enco counters=stac** command

```

General Enco STAC Counters:
  procHandPrmBadJobTyp ..... 0      procHandParmNullCfg ..... 0
  procHandPrmNullInPkt ..... 0      procHandPrmNllOutPkt ..... 0
  procHandParmBadMdl ..... 0
  procHandHwCompFail ..... 0      procHandSwCompFail ..... 0
  procHandCmpNullChkPt ..... 0      procHandCompGood ..... 0
  procHandHwDecompFail ..... 0      procHandSwDecompFail ..... 0
  procHandDecompChkFail ..... 0      procHandDecompGood ..... 0
  procHandConfEDone ..... 0      procHandConfDDone ..... 0
  procHandResetEDone ..... 0      procHandResetDDone ..... 0
  procHandFailRecnfJob ..... 0      procHandFailUnkwnJob ..... 0
  configNoResource ..... 0      configHwNoHistory ..... 0
  configSwNoHistory ..... 0      configGood ..... 0
  destroyParmNullCfg ..... 0      destroyGood ..... 0

Enco STAC SW Counters:
  compParmNullHistPt ..... 0      compParmNullSourcePt ..... 0
  compParmNullResultPt ..... 0      compParmBadMdl ..... 0
  compMdlAbort ..... 0      compError ..... 0
  compGood ..... 0
  decompParmNullHistPt ..... 0      decompParmNullSourPt ..... 0
  decompParmNullReslPt ..... 0      decompParmBadMdl ..... 0
  decompMdlAbort ..... 0      decompDestExhaust ..... 0
  decompEocMissing ..... 0      decompError ..... 0
  decompGood ..... 0
  resetParmNullHistPt ..... 0
  rstDcmpParmNullHstPt ..... 0      resetDecompGood ..... 0
  resetDecompError ..... 0
  dmyCompParmNullHstPt ..... 0      dummyCompError ..... 0
  dummyCompGood ..... 0
  setSpeedParmBadSpeed ..... 0
  allocHistParmBadChan ..... 0      allocHstChainNotCntg ..... 0
  allocHstChainTooShrt ..... 0      allocHistGood ..... 0

```

Table 44-13: Parameters in the output of the **show enco counters=stac** command

Parameter	Meaning
procHandParmBadJobType	The number of times the STAC process handler received a bad job type parameter.
procHandParmNullCfg	The number of times the STAC process handler received a job with a NULL STAC configuration.
procHandParmNullInPkt	The number of times the STAC process handler received a job with a NULL In Packet.
procHandParmNullOutPkt	The number of times the STAC process handler received a job with a NULL Out Packet.
procHandParmBadMdl	The number of times the STAC process handler received a job with an invalid Maximum Data Length value.
procHandHwCompFail	The number of times the STAC process handler had a failed hardware compression job.
procHandSwCompFail	The number of times the STAC process handler had a failed software compression job.
procHandCompNullCheckPt	The number of times the STAC process handler received a job with a NULL check pointer.
procHandCompGood	The number of times the STAC process handler had a successful compression job.
procHandHwDecompFail	The number of times the STAC process handler had a failed hardware decompression job.
procHandSwDecompFail	The number of times the STAC process handler had a failed software decompression job.
procHandDecompCheckFail	The number of times the STAC process handler had a software decompression job with a bad checksum.
procHandDecompGood	The number of times the STAC process handler had a successful decompression job.
procHandConfEDone	The number of times the STAC process handler had a successful compression channel configure job.
procHandConfDDone	The number of times the STAC process handler had a successful decompression channel configure job.
procHandResetEDone	The number of times the STAC process handler had a successful compression channel reset job.
procHandResetDDone	The number of times the STAC process handler had a successful decompression channel reset job.
procHandFailReconfJob	The number of times the STAC process handler had a failed channel reconfigure job.
procHandFailUnknownJob	The number of times the STAC process handler failed because it received an unknown job.
configNoResource	The number of times a STAC channel configure failed because there were no ENCO channels available.
configHwNoHistory	The number of times a STAC channel configure failed because there were no hardware histories available.
configSwNoHistory	The number of times a STAC channel configure failed because there were no software histories available.
configGood	The number of successful STAC channel configure jobs.

Table 44-13: Parameters in the output of the **show enco counters=stac** command

Parameter	Meaning
destroyParmNullConfig	The number of times a STAC channel destroy failed because the channel did not exist.
destroyGood	The number of successful STAC channel destroy jobs.
compParmNullHistoryPt	The number of times a software compression job was received with a NULL history pointer.
compParmNullSourcePt	The number of times a software compression job was received with a NULL source packet pointer.
compParmNullResultPt	The number of times a software compression job was received with a NULL result packet pointer.
compParmBadMdl	The number of times a software compression job was received with an invalid maximum data length value.
compMdlAbort	The number of times a software compression job failed due to the maximum data length being exceeded.
compError	The number of times a software compression job failed due to an unspecified error.
compGood	The number of successful software compression jobs.
decompParmNullHistoryPt	The number of times a software decompression job was received with a NULL history pointer.
decompParmNullSourcePt	The number of times a software decompression job was received with a NULL source packet pointer.
decompParmNullResultPt	The number of times a software decompression job was received with a NULL result packet pointer.
decompParmBadMdl	The number of times a software decompression job was received with an invalid maximum data length value.
decompMdlAbort	The number of times a software decompression job failed due to the maximum data length being exceeded.
decompDestExhaust	The number of times a software decompression job failed due to the result data being exhausted.
decompEocMissing	The number of times a software decompression job failed due to the failure to find an end of compressed data marker.
decompError	The number of times a software decompression job failed due to an unspecified error.
decompGood	The number of successful software decompression jobs.
resetParmNullHistoryPt	The number of times a software compression channel reset job was received with a NULL history pointer.
resetDecompParmNullHistoryPt	The number of times a software decompression channel reset job was received with a NULL history pointer.
resetDecompGood	The number of successful software decompression channel resets.
resetDecompError	The number of failed software decompression channel resets.
dummyCompParmNullHistoryPt	The number of times a software compression channel dummy compression job was received with a NULL history pointer.
dummyCompError	The number of failed software compression channel dummy compressions.



Table 44-13: Parameters in the output of the **show enco counters=stac** command

Parameter	Meaning
dummyCompGood	The number of successful software compression channel dummy compressions.
setSpeedParmBadSpeed	The number of times a set software compression speed job was received with an invalid speed value.
allocHistParmBadChan	The number of times an allocate software compression history job was received for an invalid channel.
allocHistChainNotContig	The number of times an allocate software compression history job failed due to a non-contiguous memory allocation.
allocHistChainTooShort	The number of times an allocate software compression history job failed because it did not have enough noncontiguous memory.
allocHistGood	The number of successful allocate software compression history jobs.

Figure 44-18: Example output from the **show enco counters=user** command

ENCO User Interface Counter:			
startConfig	2	startReconfig	0
attachGood	2	attachFail	0
attachNoConfig	0	attachBadUserType	0
attachedInvalidChan	0	attachedUnusedChan	0
attachProcNotAvail	0		
reconfigInvalidChan	0	reconfigUnusedChan	0
reconfigNoConfig	0		
detachInvalidChannel	0	detachUnusedChannel	0
detachedInvalidChan	0	detachedUnusedChan	0
detachGood	0		
decodeInvalidChannel	0	decodeUnusedChannel	0
encodeInvalidChannel	0	encodeUnusedChannel	0
codedInvalidChannel	0	codedUnusedChannel	0
resetInvalidChannel	0	resetUnusedChannel	0
resetDoneInvalidChan	0	resetDoneUnusedChan	0
configBadMode	0	configBadUserType	0
configBadPktLength	0	configBadEncrType	0
configBadCompType	0	configBadHistoryMode	0
configBadCheckType	0		
discardInvalidChan	0	discardUnusedChannel	0

Table 44-14: Parameters in the output of the **show enco counters=user** command

Parameter	Meaning
startConfig	The number of channel configuration requests initiated.
startReconfig	The number of channel reconfiguration requests started.
attachGood	The number of successful channel attaches.
attachFail	The number of unsuccessful channel attaches.

Table 44-14: Parameters in the output of the **show enco counters=user** command

Parameter	Meaning
attachNoConfig	The number of channel attach requests received with no configuration information.
attachBadUserType	The number of channel attach requests containing a bad user type.
attachedInvalidChannels	The number of channel attached events on invalid channels.
attachedUnusedChannel	The number of channel attached events on unused channels.
attachProcNotAvail	The number of attaches requesting a process while the process is unavailable.
reconfigInvalidChannel	The number of channel reconfigure requests on invalid channels.
reconfigUnusedChannel	The number of channel reconfigure requests on unused channels.
reconfigNoConfig	The number of channel reconfigure requests received with no configuration information.
detachInvalidChannel	The number of channel detach requests on nonexistent channels.
detachedInvalidChannel	The number of channel detached events on invalid channels.
detachedUnusedChannel	The number of channel detached events on unused channels.
detachGood	The number of successful channel detaches.
decodeInvalidChannel	The number of decode requests on nonexistent channels.
decodeUnusedChannel	The number of decode requests on unused channels.
encodeInvalidChannel	The number of encode requests on nonexistent channels.
encodeUnusedChannel	The number of encode requests on unused channels.
codedInvalidChannel	The number of encode events on nonexistent channels.
codedUnusedChannel	The number of encode events on unused channels.
resetInvalidChannel	The number of channel reset requests on nonexistent channels.
resetUnusedChannel	The number of channel reset requests on unused channels.
resetDoneInvalidChannel	The number of channel reset requests on invalid channels.
resetDoneUnusedChannel	The number of channel reset requests on nonexistent channels.
configBadMode	The number of channel configuration requests containing a bad mode.
configBadUserType	The number of channel configuration requests containing a bad user type.
configBadPktLength	The number of channel configuration requests containing a bad packet length.
configBadEncrType	The number of channel configuration requests containing a bad encryption type.
configBadCompType	The number of channel configuration requests containing a bad compression type.

Table 44-14: Parameters in the output of the **show enco counters=user** command

Parameter	Meaning
configBadHistoryMode	The number of channel configuration requests containing a bad history mode.
configBadCheckType	The number of channel configuration requests containing a check type.
discardInvalidChannel	The number of discarded jobs on invalid channels.
discardUnusedChannel	The number of discarded jobs on nonexistent channels.

Figure 44-19: Example output from the **show enco counters=util** command

ENCO Utility Counter:			
codeNullPacket	0	codeBadPacketPriorit	0
codeBadPacketLength	0	codeBadConfig	0
actionSentEncode	0	actionSentDecode	0
configureGood	2	configureFail	0
encodeGood	0	decodeGood	2
encodeBad	0	decodeBad	0

Table 44-15: Parameters in the output of the **show enco counters=util** command

Parameter	Meaning
codeNullPacket	The number of utility jobs where the packet to be processed was null.
codeBadPacketLength	The number of utility jobs where the packet to be processed had a bad packet length.
actionSentEncode	The number of encode jobs started.
configureGood	The number of successful attempts to configure the utility channel.
encodeGood	The number of completed encode jobs.
encodeBad	The number of failed encode jobs.
codeBadPacketPriority	The number of utility jobs where the packet to be processed had a bad priority.
codeBadConfig	The number of utility jobs where the configuration was invalid.
actionSentDecode	The number of decode jobs started.
configureFail	The number of failed attempts to configure the utility channel.
decodeGood	The number of completed decode jobs.
decodeBad	The number of failed decode jobs.

## show enco debug

---

**Syntax**    `SHoW ENCo DEBuG`

**Description**    This command executes a specific sequence of show commands to produce output useful for debugging. The specific commands are:

- `show enco`
- `show enco channel`
- `show enco counters` for all possible parameters

This command requires a user with Security Officer privilege when the switch is in security mode.

**Examples**    To display information useful for debugging, use the command:

```
sh enc deb
```

**Related Commands**    [disable enco debugging](#)  
[enable enco debugging](#)  
[show enco](#)  
[show enco channel](#)  
[show enco counters](#)

## show enco key

**Syntax** `SHoW ENCo KEY [=key-id]`

where *key-id* is a number from 0 to 65535

**Description** This command displays information about keys stored in the ENCO key memory. This command requires a user with Security Officer privilege when the switch is in security mode.

If a key identification number is not specified, a summary of all keys stored in key memory is displayed (Figure 44-20 on page 44-53, Table 44-16 on page 44-53). If a key identification number is specified, only the particular key is displayed (Figure 44-21 on page 44-53).

Figure 44-20: Example output from the **show enco key** command

ID	Algorithm	Length	Digest	Description	Module	IP Address
0	RSA-PRIVATE	768	E300FFDF	ROUTER KEY	-	-
1	RSA-PRIVATE	512	DC5014A8	SSH Key	SSH	-
2	RSA-PUBLIC	1024	2A1596C9	CHCH router	-	192.168.2.1
3	RSA-PUBLIC	1024	9348B823	Pauls key	-	-
4	RSA-PUBLIC	512	C4A396A0	Carls Datafellow key	-	-
5	DES	64	5A6798BD	Man key for CHCH SA	-	192.168.2.1
6	3DES2KEY	128	45FE62AB	Man key for INV SA	-	192.168.3.1
7	GENERAL	768	D56D323F	Auth key for INV	-	-

Table 44-16: Parameters in the output of the **show enco key** command

Parameter	Meaning
ID	The identification number for the key.
Algorithm	The encryption algorithm for which the key was created: DES 3DES2KEY 3DESINNER 3DESOUTER RSA-PRIVATE RSA-PUBLIC GENERAL
Length	The length of the key in bytes/bits.
Digest	The MD5 digest of the key data.
Description	The user-defined description for the key.
Module	The module associated with this key.
IP Address	The IP address associated with this key.

Figure 44-21: Example output from the **show enco key** command for a specific DES key

```
ijn69p4v95e5qk
0x425BCFBF55FEC9B8
```

**Examples** To display the list of all enco keys, use the command:

```
sh enc key
```

To display a single DES key, use the command:

```
sh enc key=1
```

**Related Commands** [create enco key](#)  
[destroy enco key](#)  
[set enco key](#)